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| **Name:** | Authenticate Client |
| **Summary:** | Creates a trust between the server and the client so the server will accept commands sent from the client. |
| **Version:** | 1.0 |
| **Preconditions:** | 1. Service is running 2. Client is not authenticated |
| **Triggers:** | 1. The client application requests a connection |
| **Main Success Scenario:** | 1. The server prompts for a username and password 2. The client application sends the username and the password 3. The server acknowledges authentication |
| **Alternative Success Scenarios:** |  |
| **Post conditions:** | 1. The client application is authenticated |
| **Business Rules:** | 1. A user should be able to authenticate on multiple devices at the same time. |
| **Notes:** |  |
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| **Date:** | May 20th 2013 |